



2023 MONROE BOYS BRICKHOUSE TOURNAMENT

8U 10U 12U 13U

Youth Baseball Teams,

The Monroe Youth League will be hosting its annual Brickhouse All Star baseball tournament on July 21-23, 2023. We will have 4 divisions 8U, 10U, 12U, 13U The 8U will be coach pitch. The 10U and 12U will be Little League rules with 46/60 pitching and bases. There will be a 4 games guarantee: 3 pool play, then a single elimination bracket. Awards will be given to the 1st and 2nd place teams in each division. The entry fees will be 8U - \$250, 10U and 12U -\$325, plus 2 official baseballs per game. The 13U is guaranteed 3 games, 2 pool play, and then a single elimination bracket. 13U is - \$325, plus 2 baseballs per game. If you have any questions feel free to contact me.

Prior to your game a registration form must be turned in and a check made out to The Monroe Youth League. Please send to Jared Parrish at the address below.

Jared Parrish
260-446-4845
149 E Andrews St
Monroe, IN 46772
parrishj6@gmail.com

Monroe All Star Tournament Registration Form

Roster - circle 8U 10U 12U 13U

	Name	Shirt size	Age & Birth Date
1.	_____	_____	_____
2.	_____	_____	_____
3.	_____	_____	_____
4.	_____	_____	_____
5.	_____	_____	_____
6.	_____	_____	_____
7.	_____	_____	_____
8.	_____	_____	_____
9.	_____	_____	_____
10.	_____	_____	_____
11.	_____	_____	_____
12.	_____	_____	_____
13.	_____	_____	_____
14.	_____	_____	_____
15.	_____	_____	_____

	Coaches	Phone Numbers
1.	_____	_____
2.	_____	_____
3.	_____	_____

Make Checks Payable To : Monroe Youth League

Turn payment in at the registration table before your first game **OR**
Mail to: Jared Parrish 149 E Andrews St. Monroe, IN 46772

Directions to park: Take St Rt 124 east of St Rt 27 for 1.5 miles
park is on south side of highway just east of Monroe

Monroe Youth League 8u Brickhouse Tournament Rules (revised 6/16/22)

1. Games are six innings in length. In case of rain, games are official after four innings of play (or 3 ½ if home team is winning). There is a run rule in effect, 15 after 3 innings or 10 after 4 innings (or 2 ½ if home team is up by 15). ***For round robin games only*** – No new innings may start after 1:15 from official game time. **Tourney no time limit.**
2. **Each half inning will consist of ten batters or three outs, whichever comes first. Ten players are to be on the field with four outfielders playing normal outfield positions (they cannot play as an extra infielder). Teams may finish with nine players due to injury. The last inning of play will be unlimited batters.**
3. All players in attendance must be in your batting line-up. Official rosters must be turned in prior to your first game with a maximum of 13 players.
4. All players must play defensively in two innings in a five or six inning game or one inning in a four inning game. Players cannot turn 9 years old before May 1st of the current year **with the exception of 1 player per team** that can be born between January 1 and May 1. **Coaches – you are advised to have copies of birth certificates available in case of question.**
5. The center of the 10 foot diameter pitchers circle will be 40 feet from home plate. You may pitch from anywhere inside the pitchers circle (one foot must be in the circle). The pitchers helper must have one foot inside the circle at the time of the pitch. Bases will be set at 60 feet.
6. Play is stopped when the ball is either in the possession of the player pitcher in the pitcher's circle or in the possession of any defensive infield player with the lead base runner no longer making progress to the next base. When play is stopped, the runner who is more than halfway to the next base may advance to that base at their own risk. Any runner not halfway will return to the previous base if not called out on the play. On a batted ball to the pitcher, the pitcher may hold the baseball, but runners will be allowed to advance one base if a play is not made on a base runner.
7. Batters will receive no more than six pitches. If a foul is hit on the sixth pitch, batter will continue to bat until a hit or the next pitch that is not a foul ball.
8. If a batter throws their bat, a team warning will be issued on the first offense. Any offenses thereafter result in automatic, dead-ball outs.
9. When the ball is put into play, the adult pitcher must leave the field of play in a direction that least interferes with the play. If the adult pitcher causes interference on the play the batter and/or any runners may be called out at the discretion of the umpire. If the adult pitcher is contacted by a hit ball from the batter, it is a dead ball. The batter is not charged with a pitch and resumes the at-bat.
10. If there is two strikes and the batter foul tips a ball into the glove of the catcher, and the catcher retains control of the ball, the batter is out. **Catchers are to wear the normal catcher's equipment.**
11. If an overthrown ball goes into foul territory, runners may advance at their own risk. If the ball goes out of play the runners will advance one base.
12. No leading off or stealing.
13. During pool play, the home team will be determined by a coin flip. During tournament play, the higher seed will be awarded home team.
14. **Bat rule: open**
15. There will be no infield fly rule.
16. No infield on diamond prior to games. Ground balls may be taken in foul territory or fly balls in outfield.
17. Slide rule applies if there is a play at 2nd, 3rd, or home plate. Runner must slide or be called out.
18. No head first slides unless going back into a bag. (example: throwing behind a runner)
19. Tournament seeding will be determined by overall record. In case of ties we will determine the higher seed by: (1) Head to Head record. (2) Runs Allowed. (3) Runs Scored. (4) Coin Flip.
20. No protests of calls are allowed. All umpires' decisions are final.

Please respect the umpires! Any disrespect towards them will not be tolerated

Monroe Youth League 10u Brickhouse Tournament Rules (revised 6/16/22)

1. Games are six innings in length. In case of rain, games are official after four innings of play (or 3 ½ if home team is winning). There is a run rule in effect ,15 after 3 innings or 10 after four innings (or 2 ½ if home team is up by 15). ***For round robin games only*** – No new innings may start after 1:45 from official game time. **Tourney has no time limit**
2. **Teams will consist of 10 players (4 outfielders). A team may play with 9 players**
3. Official rosters must be turned in prior to your first game with a maximum of 13 players.
4. **Coaches – you are advised to have copies of birth certificates available in case of question.** Any player not having proof available if a question arises may be subject to suspension for the remainder of the tournament.
5. Pitcher's rubber will be 46' and bases are set at 60'.
6. No infield on diamond prior to games.
7. 5 Warm-up pitches in between innings.
8. If a batter throws their bat, a team warning will be issued on the first offense. Any offenses thereafter result in automatic, dead-ball outs.
9. If an overthrown ball goes into foul territory, or there is a passed ball, runners may advance at their own risk. If the ball goes out of play the runners will advance one base.
10. Stealing is allowed once pitch crosses the plate (including home). One team warning on leaving early, then an automatic dead-ball out.
11. Pitchers cannot re-enter the game as a pitcher if they are taken out of the game.
12. 1 pitch thrown counts as a full 1 inning pitched.
13. During pool play, the home team will be determined by a coin flip. During tournament play, the higher seed will be awarded home team.
14. Infield fly rule is in effect.
15. Coaches – Please keep games moving by hustling on/off field, warming up pitcher between innings, etc.
16. All bats must be Little League approved with a USA bat stamp.
17. Players cannot turn 11 years old before May 1st of the current year **with the exception of 1 player per team** that can be born between January 1 and May 1.
18. Pitching will be 3 inning MAX per game. No limit on total innings for tournament.
19. Line-up will be 10 position players plus optional extra hitter (not required). All players must play 2 innings defensively and 1 at bat in 6 innings or 1 inning defensively and 1 at bat in games less than 6 innings.
20. After the third strike, the batter is automatically out whether the catcher catches the ball or not.
21. No Slash Bunting allowed.
22. No head first slides unless going back into a bag (example: throwing behind a runner).
23. Slide rule applies if there is a play at 2nd, 3rd or home plate. Runner must slide or be called out.
24. Tournament seeding will be determined by overall record. In case of ties we will determine the higher seed by: (1) Head to Head record. (2) Runs Allowed. (3) Runs Scored. (4) Coin Flip.
No protests of calls are allowed. All umpires decisions are final.

Monroe Youth League 12u Brickhouse Tournament Rules (revised 6/16/22)

1. Games are six innings in length. In case of rain, games are official after four innings of play (or 3 ½ if home team is winning). There is a run rule in effect, 15 after 3 innings or 10 after 4 innings (or 2 ½ if home team is up by 15). ***For round robin games only*** – No new innings may start after 1:45 from official game time. **Tourney has no time limit**
2. Official rosters must be turned in prior to your first game with a maximum of 13 players.
3. ***Coaches – you are advised to have copies of birth certificates available in case of question.*** Any player not having proof available if a question arises may be subject to suspension for the remainder of the tournament.
4. Pitcher's rubber will be 46' and bases are set at 60'.
5. No infield on diamond prior to games. Warm ups from the mound prior to the game is ok. Ground balls may be taken in foul territory or fly balls in outfield.
6. 5 Warm-up pitches in between innings.
7. If a batter throws their bat, a team warning will be issued on the first offense. Any offenses thereafter result in automatic, dead-ball outs.
8. If an overthrown ball goes into foul territory, or there is a passed ball, runners may advance at their own risk. If the ball goes out of play the runners will advance one base.
9. Stealing allowed once pitch crosses the plate (Including home). One team warning on leaving early, then an automatic dead-ball out.
10. Pitchers cannot re-enter as a pitcher if they are taken out of the game.
11. 1 pitch thrown counts as a full 1 inning pitched.
12. During pool play, the home team will be determined by a coin flip. During tournament play, the higher seed will be awarded home team.
13. Infield fly rule is in effect.
14. Coaches – Please keep games moving by hustling on/off field, warming up pitcher between innings, etc.
15. All bats must be Little League approved with a USA bat stamp.
16. Players cannot turn 13 years old before May 1st of the current year **with the exception of 1 player per team** that can be born between January 1 and May 1.
17. Pitching will be 3 inning MAX per game. No limit on total innings for tournament.
18. Line-up will be the 9 position players plus optional extra hitter (not required). All players must play 2 innings defensively and 1 at bat in 6 innings or 1 inning defensively and 1 at bat in games less than 6 innings.
19. No Slash Bunting allowed.
20. No Head first slides unless going back into a bag. (example: throwing a behind a runner)
21. Slide rule applies if there is a play at 2nd, 3rd or home plate. Runner must slide or be called out.
22. Tournament seeding will be determined by overall record. In case of ties we will determine the higher seed by: (1) Head to Head record. (2) Runs Allowed. (3) Runs Scored. (4) Coin Flip.
No protests of calls are allowed. All umpires decisions are final.

Monroe Youth League 13u Brickhouse Tournament Rules (revised 6/16/22)

1. Games are seven innings in length. In case of rain, games are official after five innings of play (or 4 ½ if home team is winning). There is a run rule in effect 15 after 4 or 10 after 5 (or 3 ½ if home team is up by 15). ***For round robin games only*** – No new innings may start after 2:00 from official game time. **Tourney has no time limit**
2. Official rosters must be turned in prior to your first game with a maximum of 15 players.
3. ***Coaches – you are advised to have copies of birth certificates available in case of question.*** Any player not having proof available if a question arises may be subject to suspension for the remainder of the tournament.
4. Pitcher's rubber will be 54' and bases are set at 80'.
5. No infield on diamond prior to games. Warm ups for pitchers prior to game can be done in foul territory bullpens. Ground balls may be taken in foul territory or fly balls in outfield.
6. 5 Warm-up pitches in between innings.
7. Indiana High School Athletic Association Rules will be followed.
8. 1 pitch thrown counts as a full 1 inning pitched.
9. During pool play, the home team will be determined by a coin flip. During tournament play, the higher seed will be awarded home team.
10. Infield fly rule is in effect.
11. Coaches – Please keep games moving by hustling on/off field, warming up pitcher between innings, etc.
12. **Bats must be approved for Koufax League. (bbc or USA stamp)**
13. Pitchers may pitch 4 innings per game. No running total for tournament.
14. Line-up will be the 9 position players plus optional extra hitter (not required).
15. Dropped 3rd strike rule is in effect.
16. No Slash Bunting allowed.
17. Head first slides are allowed.
18. Re-entry: A player in the starting line-up who has been removed for a substitute may re-enter the game once in the original batting order position.
19. Starting pitcher only may re-enter the game as a pitcher, but not within the same inning.
20. Players are allowed metal spikes
21. Slide rule applies if there is a play at 2nd, 3rd or home plate. Runner must slide or be called out.
22. Tournament seeding will be determined by overall record. In case of ties we will determine the higher seed by: (1) Head to Head record. (2) Runs Allowed. (3) Runs Scored. (4) Coin Flip.
23. No protests of calls are allowed. All umpires decisions are final.
24. Players can not turn 14 years old before May 1st of the current year **with the exception of 1 player per team** that can be born between January 1 and May 1.